

# Joseph Osei Bonsu

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**Objective** My goal in the industry is to establish myself as a prominent graphic/web designer/illustrator while learning new skills along the way. I intend on making an impact in this industry by working my hardest on the task(s) at hand and through my willingness to work proficiently in a teamwork environment.

**Experience** **Melissa Moffat Photography**  
[www.melissamoffat.com](http://www.melissamoffat.com) **February 2010**

A freelance project that involved the creation of Melissa's official photography website. I also was in charge of creating her brand and stationary (e.g. Logo, Business Cards, and event flyers).

**Bruno Ierullo Fashions**  
[www.brunoierullo.com](http://www.brunoierullo.com) **January 2010**

Responsible for the creation of branding and signage for the Bruno Ierullo Fashion brand. One of my biggest projects was the Bruno Ierullo catalogue used for his boutique opener.

**Heroes of the World Inc.**  
[www.theheroesoftheworld.com](http://www.theheroesoftheworld.com) **July 2005 – present**

I'm the co-founder of a comic book inspired brand in which original international characters were created. These characters are used for merchandising mediums (t-shirts, posters, hats, etc.) and comic books. I also serve as one of the illustrators and character designers for the brand. This job also allows me to work on numerous graphic designs for up and coming company-related events.

**DLM Entertainment**  
[www.dlmstudio.net](http://www.dlmstudio.net) **August 2008 - present**

Since the August of 2008, I have currently served as the graphic designer for DLM Dance Studio. I am responsible for the designing of signage, logos, flyers, tickets, and web material for the studios dance events.

**Education** **Seneca College – School of Applied Arts and Technology** **Jan 2004 – August 2006**

Studied both Digital Media Arts and Digital (3D) Animation programs during my 3 years at Seneca. With Digital Media Arts, we basically mixed concepts of traditional media and new media; allow us to learn flash, web design, graphic design, sound and video editing, and basic 3D animation. During my last semester, I took part in the "field placement" program where I was required to work 100 hours at the MCJB Entertainment Company as their web/graphic designer.

**Skills** I have a solid understanding of the processes that are involved in design industry. As a graduating student of the Digital Animation and Digital Media Arts programs at Seneca College, I have gathered a vast array of skills. My knowledge of software includes a majority of the Adobe programs (Photoshop, Illustrator, InDesign) to web designing tools, such as Dreamweaver and Flash. I also possess skills with 3D software such as 3Ds Max and Maya.

References Available Upon Request